



CONTACT:

Peter DeRaedt
Gaming Standards Association
President
Tel: +1 (775) 846-4422
E-mail: pedr@gamingstandards.com

Paul Speirs-Hernandez
Steinbeck Communications
President
+1 (702) 413-4278
paul@steinbeckcommunications.com

Gaming Standards Association (GSA) Launches Blockchain Committee, Elects Earle G. Hall Chair
Committee Addressing Key Issues Relating to Data Sharing and Security

LAS VEGAS (April 2, 2018) – The Gaming Standards Association (GSA) has officially launched its new Blockchain Committee and has elected Earle G. Hall, CEO of AxesNetwork, as committee chair.

GSA and GSA Europe announced the committee’s formation during ICE Totally Gaming. The committee’s charter has been approved and the committee has slated its next meeting for this coming April 10 in London, hosted by GSA member company Playtech.

GSA President Peter DeRaedt said, “We are very excited to evolve this committee into a significantly beneficial asset to our prestigious membership. The blockchain technology is poised to change our industry forever. We are very thankful to have someone with the vision, in-depth knowledge and exceptional drive that Earle brings to GSA. He will lead us into this new realm of technology that will affect every aspect of our evolution.”

Blockchain Committee Chair Earle G. Hall said, “Blockchain is the answer to so many of our inefficiencies. It is inherently designed for transparent, secure and distributed information flow. Blockchain will exponentially increase the potential for collaboration, efficiency and connectivity. I am very grateful to the membership for their vote of confidence with respect to my nomination. I am excited to pool together all the talent I can to serve our members in this need to embrace this revolution.”

Blockchain technology is poised to revolutionize data sharing, security and has the ability to provide regulatory authorities with previously unobtainable levels of transparency. GSA’s new Blockchain Technical Committee will collaboratively address the technology and advise on possible areas where standards could be developed. Amongst the critical initial topics to evolve are reference architecture studies, authentication methodologies, external interface compatibility and the impact on and potential for central monitoring systems.

GSA standards are created through collaboration between volunteer representatives of its members and are in use around the world, driving the industry to innovation and growth. Over the past 20 years, more than 1,600 volunteers from more than 190 companies have contributed their expertise to create 15 GSA standards in nine committees.

There is a level of membership for every type of company. Is your organization interested in working with GSA on the creation of future standards? Please join us – visit www.gamingstandards.com to learn more, and follow GSA on [LinkedIn](#), [Twitter](#), and [Facebook](#).

GSA Platinum members include: Aristocrat Technologies Inc.; International Game Technology (IGT); Konami Gaming Inc.; Microgaming Software Systems, LTD.; NOVOMATIC Gaming Industries GmbH; Playtech, (PTEC.L) & Scientific Games International (SGMS).

Other members include: Ainsworth Game Technology Inc.; Amatic Industries GmbH; AmTote International; APEX pro gaming; Appolonia; Ares Way; Aruze Gaming America, Inc.; Atlantic Lottery Corporation; AxesNetwork Solutions Inc.; BHGLS Pty. Ltd.; BMM Testlabs; Canadian Bank Note Company, Limited; Casinos Austria; ComTrade Gaming; Combination AB; Crane Payment Innovations (CPI); DRGT

Europe; eBet Gaming Systems Pty., Ltd.; European Casino Association; Everi; Fortinet; Foxwoods Resort Casino; Gamblit Gaming, LLC; Gaming Laboratories International, LLC. (GLI); Gaming Consultants International; Gaming Technologies Association; Gauselman GmbH; Ganlot; Grand Vision Gaming; House Advantage; Intralot S.A. (INLr.AT); Inspired Gaming Group Ltd.; Interblock USA; JCM Global; Loto-Québec; Macao Polytechnic Institute; Macau Gaming Equipment Manufacturers Association; Manitoba Liquor & Lotteries Corporation; Maxgaming; Mobile Gaming Monitoring On GmbH; Multi-State Lottery Association; Nidec Sankyo Corporation; Oregon Lottery; Paltronic Australasia Pty. Ltd.; Radical Blue Gaming; Random Consulting; Sega Sammy Creation, Inc.; Seminole Tribe of Florida; Seoul National University of Science & Technology; Smernax Holdings Ltd.; Sightline Payments; Spintec d.o.o.; Synergy Blue; techno-consult GmbH; U1 Gaming; TNR, Inc.; Universal de Desarrollos Electronicos, S.A.; UNLV International Gaming Institute; VEIKKAUS; Western Canada Lottery Corporation; Wojskowe Zaklady Laczności Nr 1 S.A.

###