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**GAMING STANDARDS ASSOCIATION AND MACAO POLYTECHNIC TO OFFICIALLY OPEN
MACAO OFFICE AND MELCO GAMING RESEARCH LAB**

LAS VEGAS (May 29, 2008) – Gaming protocol standards finally have an official home in the rapidly expanding gaming capital of the East: Macao. Last fall, the Gaming Standards Association has signed a memo of understanding with the Macao Polytechnic Institute, and on June 2, GSA and MPI will officially open doors to the GSA Macao Office and the MELCO Gaming Research Lab.

GSA President Peter DeRaedt said, “This will be a monumental day in the history of GSA. Establishing a permanent home for GSA in China is critical to the success of the industry in that region, and we are thrilled to have established our partnership with MPI, and are grateful to them for welcoming GSA so very warmly.”

MPI’s Professor Lei said, “We are very pleased with our growing relationship with GSA, and are very excited for the future. We believe our work with GSA will further enhance the reputation of MPI and our reputation for excellent research and instruction.”

MPI will act as GSA’s office in Asia, and GSA will support MPI in an effort to spread the technical knowledge of GSA’s gaming protocol standards to students in Macao and other parts of Asia through MPI.

MPI was established in 1991 as a public and forward-looking institute and was formerly a part of the University of East Asia, Macau. In the 10 years since its inception, the Institute grew into a modern and fully equipped teaching and research facility with a team of experienced and dedicated academic staff.

GSA will continue to celebrate the grand opening at G2E Asia, where GSA will be in stand #1528.

About the Gaming Standards Association (GSA): The Gaming Standards Association (GSA) is an international trade association that creates benefits for gaming manufacturers, suppliers, operators and regulators. We facilitate the identification, definition, development, promotion, and implementation of open standards to enable innovation, education, and communication for the benefit of the entire industry. Since its incorporation on May 6, 1998, GSA has members representing a wide cross section of the global gaming industry.

GSA’s new Game-to-System (G2S) Protocol has been named “Best Productivity-Enhancement Technology” by Global Gaming Business Magazine, one of the “Top Three International Gaming Products” by IGWB Magazine; one of Casino Journal magazine’s “Top 3 Most Innovative Products”; and one of Casino Enterprise Management’s “Top 10 Slot Floor Technologies.”

Platinum members include Aristocrat Technologies Inc.; Atronic Americas LLC; Bally Technologies, Inc. (BYI); E-Genting Holdings Sdn Bhd; FutureLogic, Inc; Harrah’s Entertainment (HET); International Game Technology (IGT); Konami Gaming Inc.; MEI; MGM MIRAGE (MGM); Progressive Gaming International Corporation (PGIC); Seminole Tribe of Florida; and WMS Gaming Inc. (WMS). Other members include: 3M Touch Systems (MMM); Ainsworth Game Technology, Ltd.; AGMMA – Australasian Gaming Machine Manufacturers Association; American Gaming Systems; Ameristar Casinos, Inc.; Aruze Gaming America, Inc.; Austrian Gaming Industries GmbH; Belatra Co., Ltd.; BMM North America; British Columbia Lottery

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